Haven

Shielding applications from an untrusted cloud

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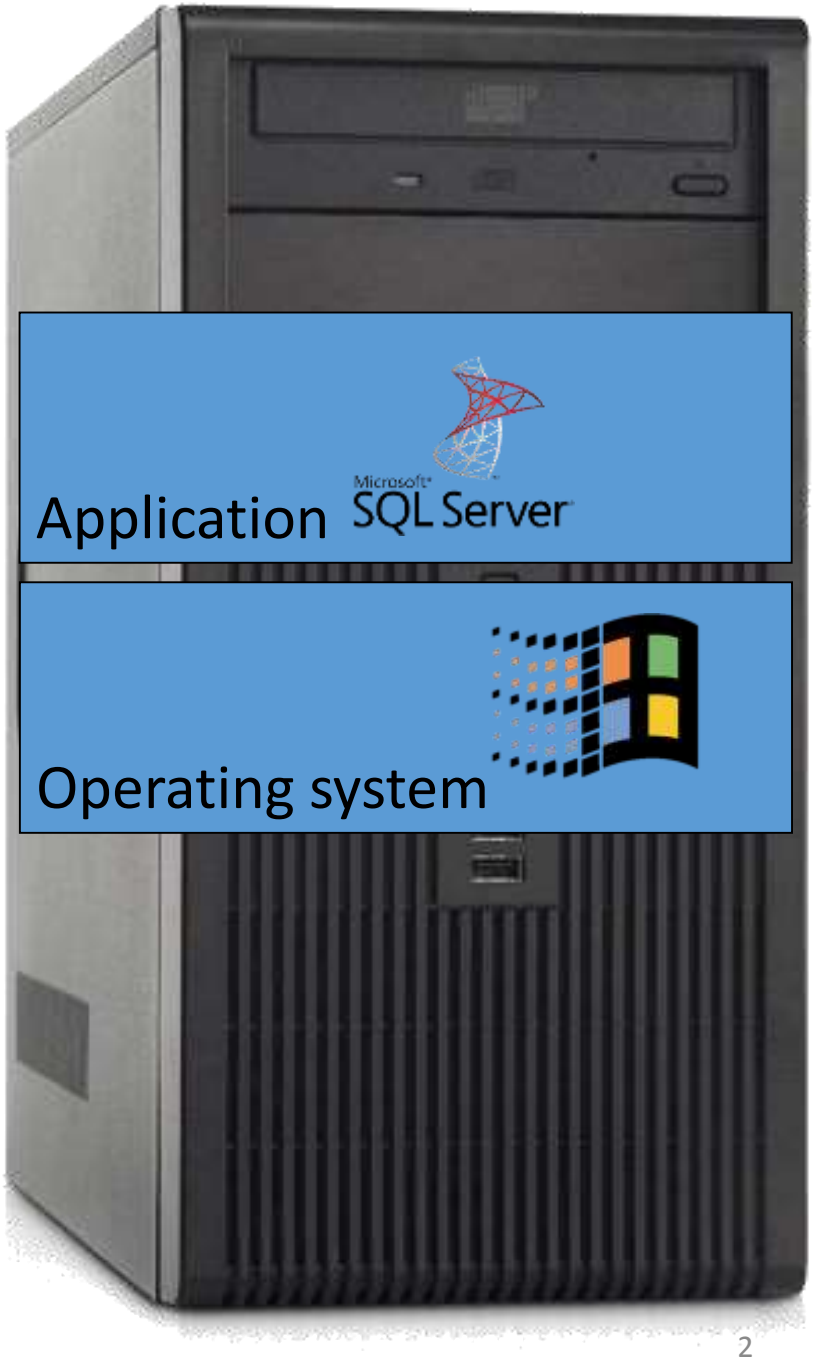
Microsoft Research

In the old days…



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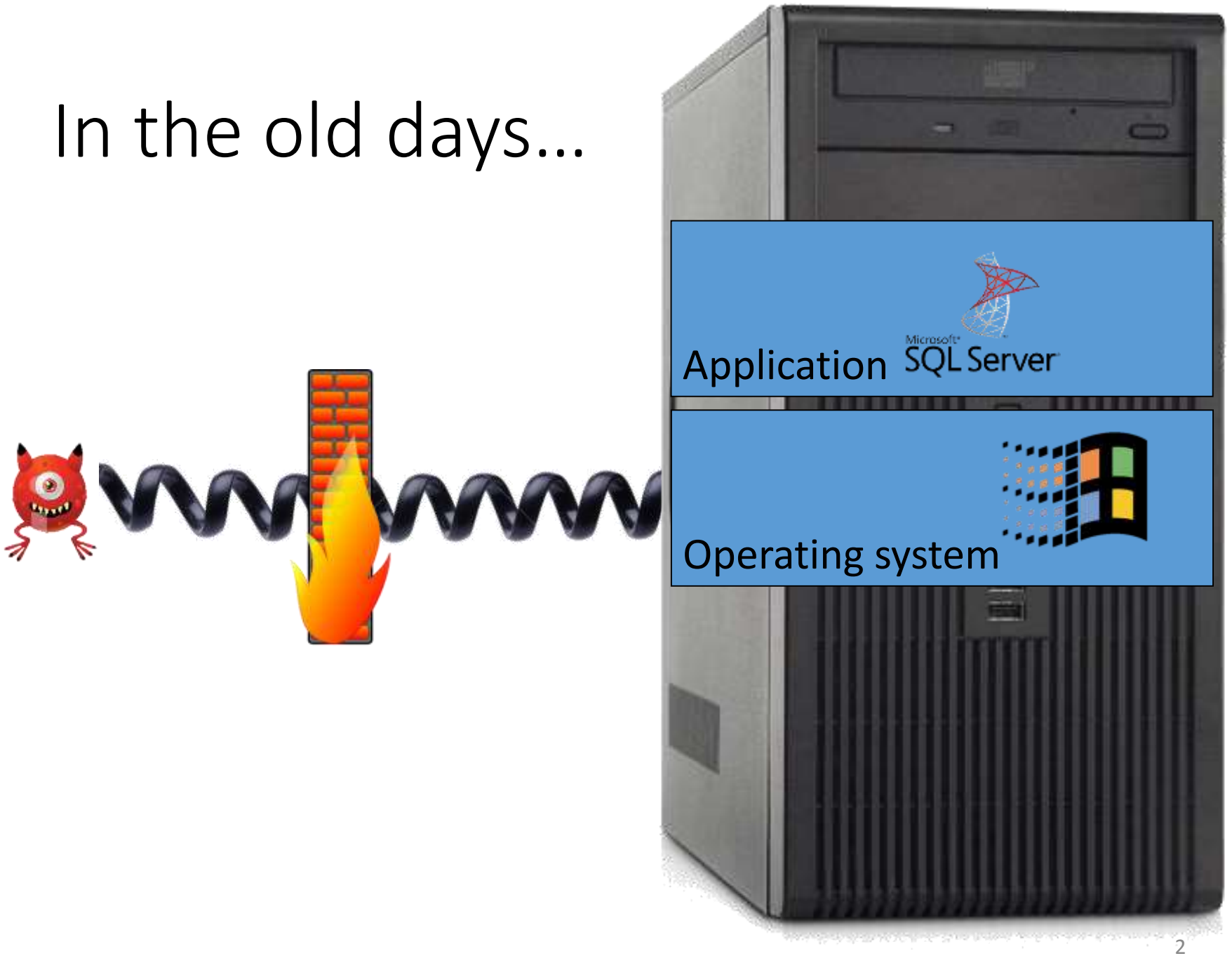

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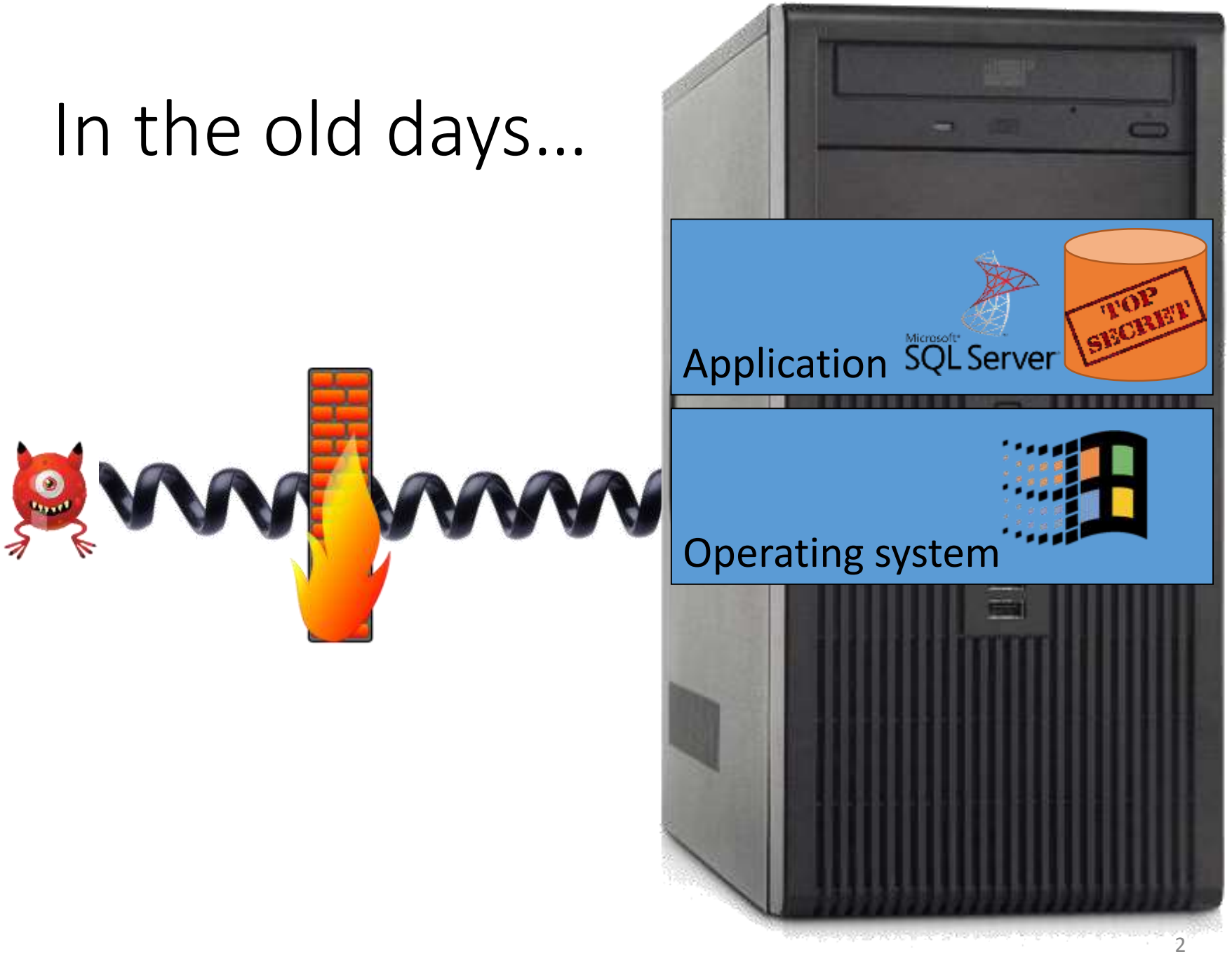
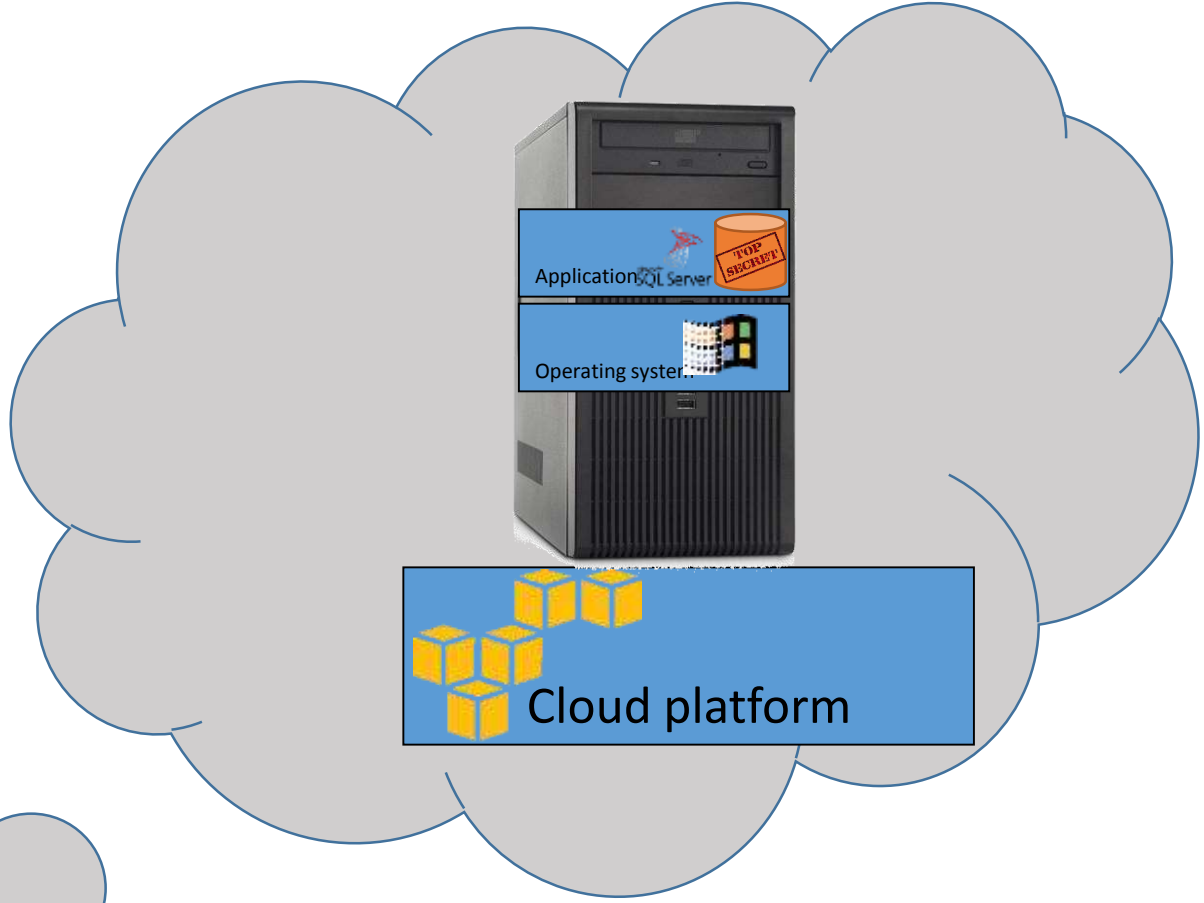


In the cloud



Trust…?

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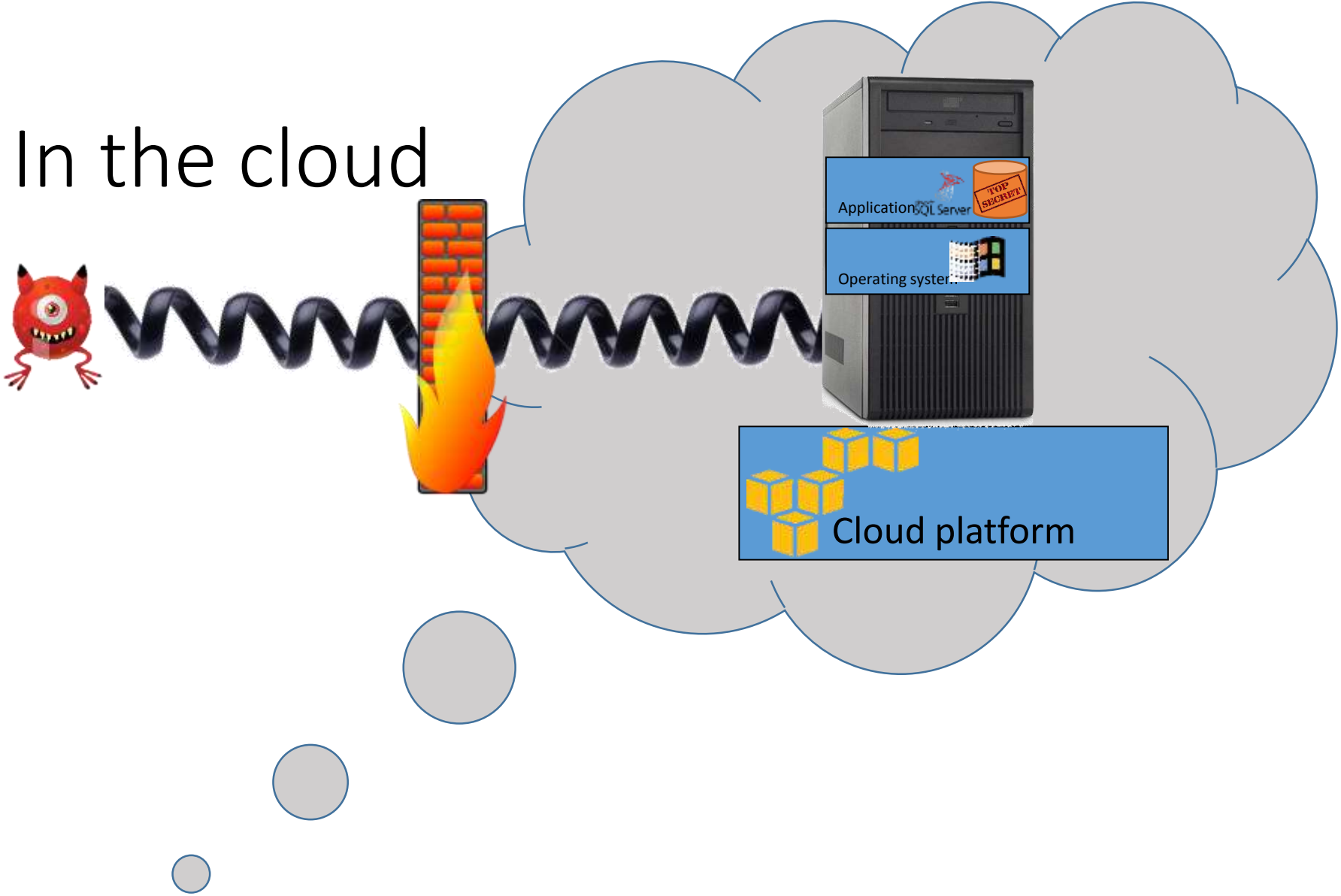

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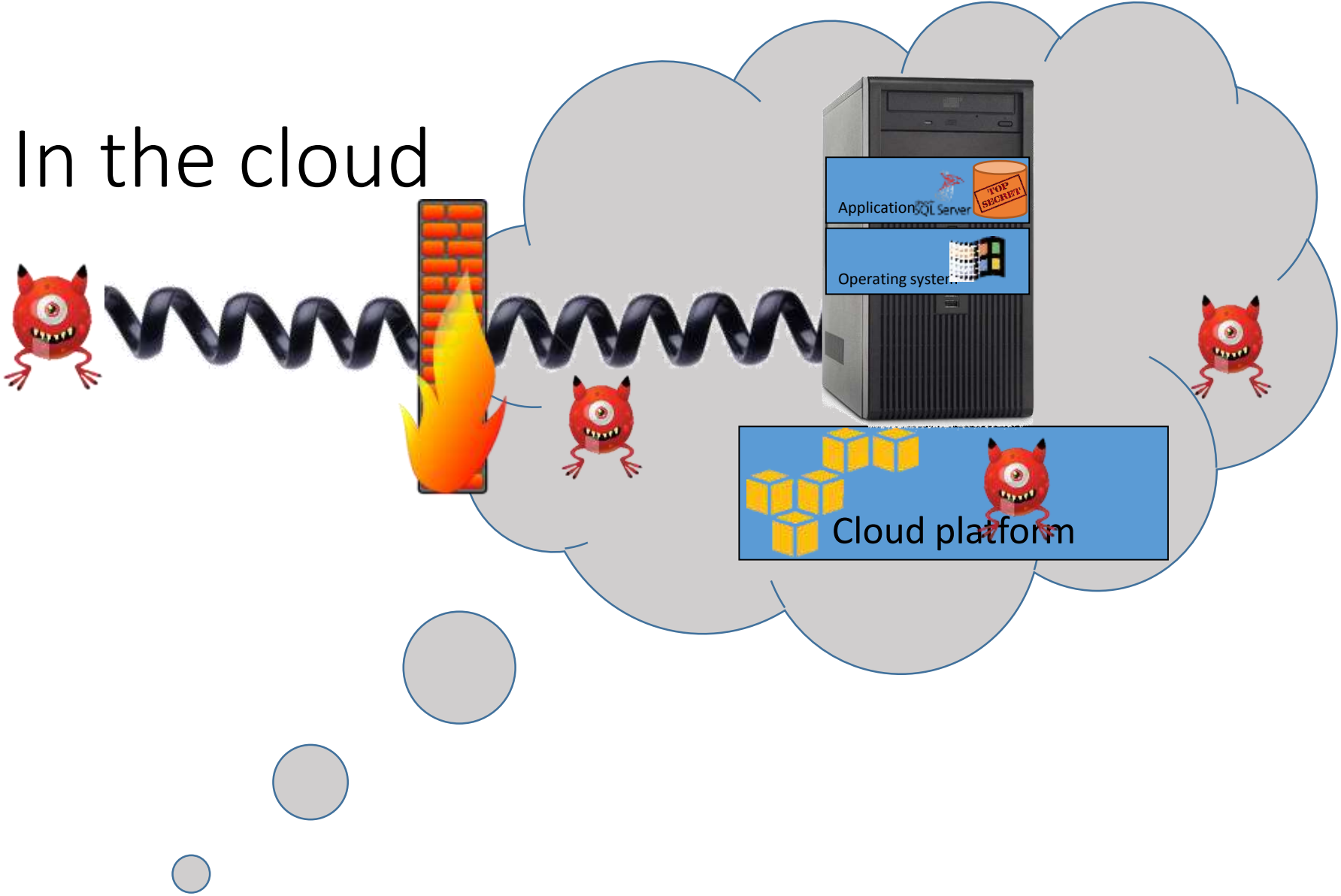

Trust…?

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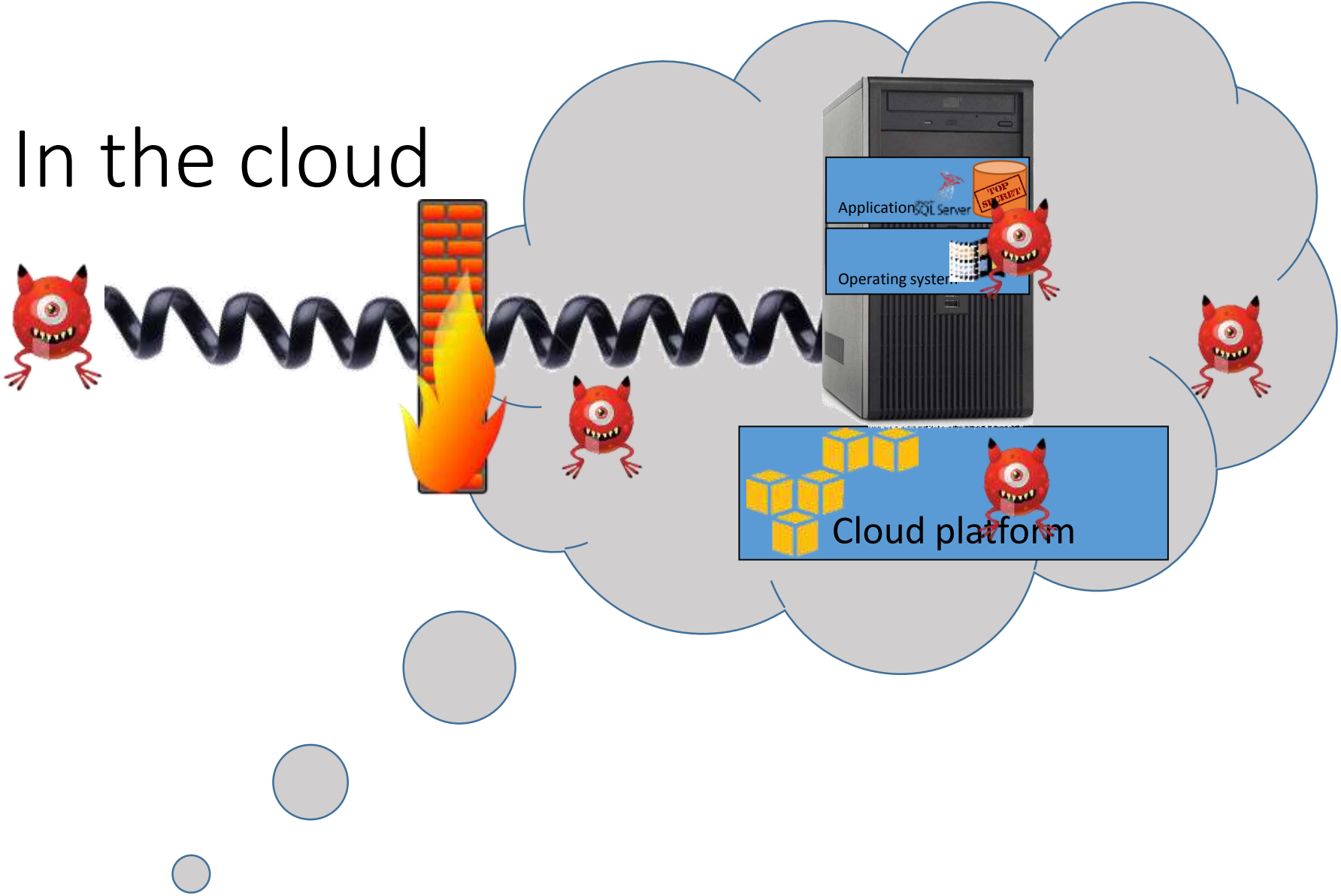


Trust…?

Our goals for Haven

Secure, private execution

of unmodified applications

(bugs and all)

in an untrusted cloud

on commodity hardware

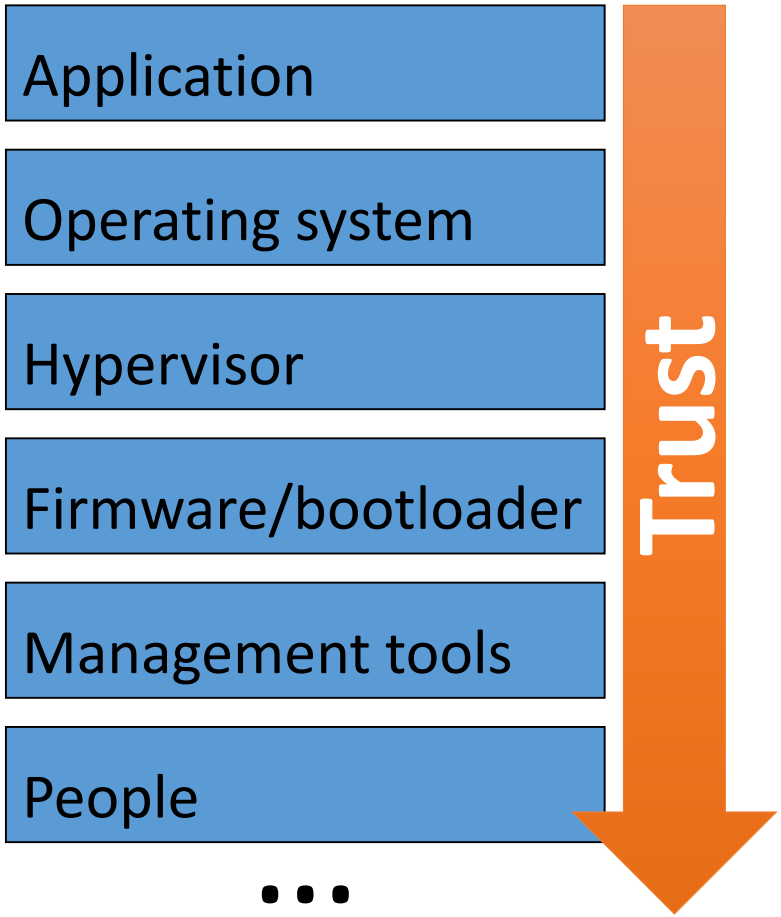
(Intel SGX)

Can you trust the cloud?

- Huge trusted computing base
  - Privileged software

    Hypervisor, firmware, ...
  - Management stack
  - Staff

    Sysadmins, cleaners, security, …
  - Law enforcement
- Hierarchical security model
  - Observe or modify any data
  - Even if encrypted on disk / net



Current approaches

Hardware Security Modules

- Dedicated crypto hardware
  - Expensive
- Limited set of APIs
  - Key storage
  - Crypto operations
- Protects the “crown jewels”, not general-purpose

Trusted hypervisors

- Use a small, secure, hypervisor
- Ensures basic security, such as strong isolation

Problem #1: system administrators

Problem #2: physical attacks (e.g. memory snooping)

Problem #3: tampering with hypervisor ✓

Remote attestation

- Trusted hardware: TPM chip
- Basic idea:
  - Signed measurement (hash) of privileged software
  - Remote user checks measurement
  - Incorrect attestation → compromised software
- Problem: what is the expected measurement?
  - Cloud provider applies patches and updates
  - Must trust provider for current hash value

What do we really want?


Secure colo provides:
• Power and cooling
• Network access


Raw resources
Untrusted I/O
Secure colo provides:
Power and cooling
Network access

Shielded execution

- Protection of specific program from rest of system
  - cf. protection, isolation, sandboxing, etc.
  - New term (older concept)
- Program unmodified, naïve to threats
- Confidentiality and integrity of:
  - The program
  - Its intermediate state, control flow, etc.

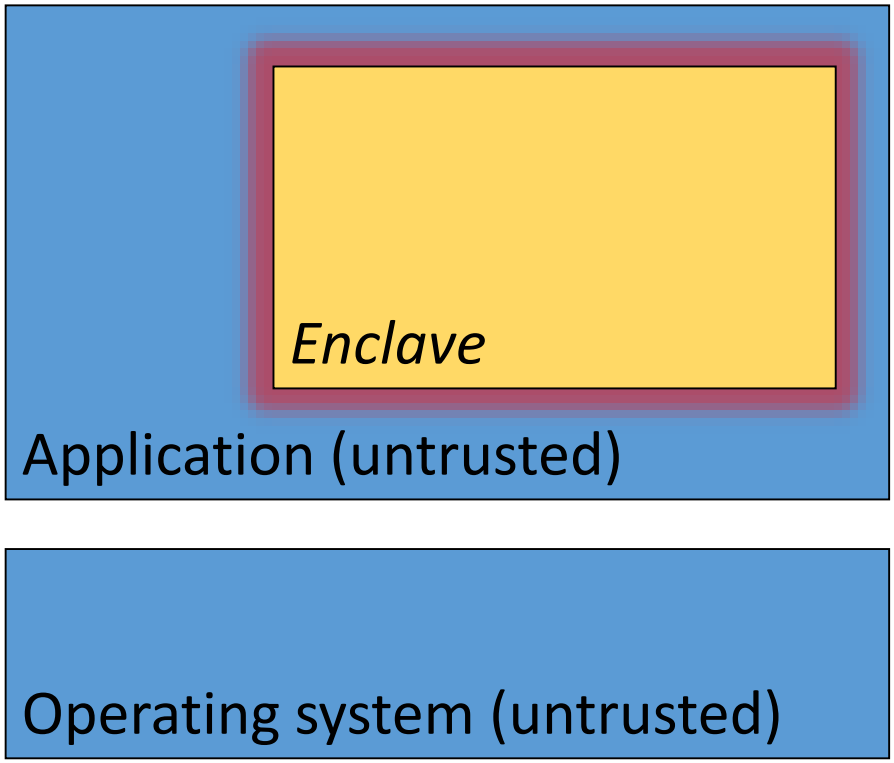
  → Input and output may be encrypted
- Host may deny service, cannot alter behaviour

Threat model

- **We assume a malicious cloud provider**
  - Convenient proxy for real threats
- All the provider's software is malicious
  - Hypervisor, firmware, management stack, etc.
- All hardware besides the CPU is untrusted
  - DMA attacks, DRAM snooping, cold boot

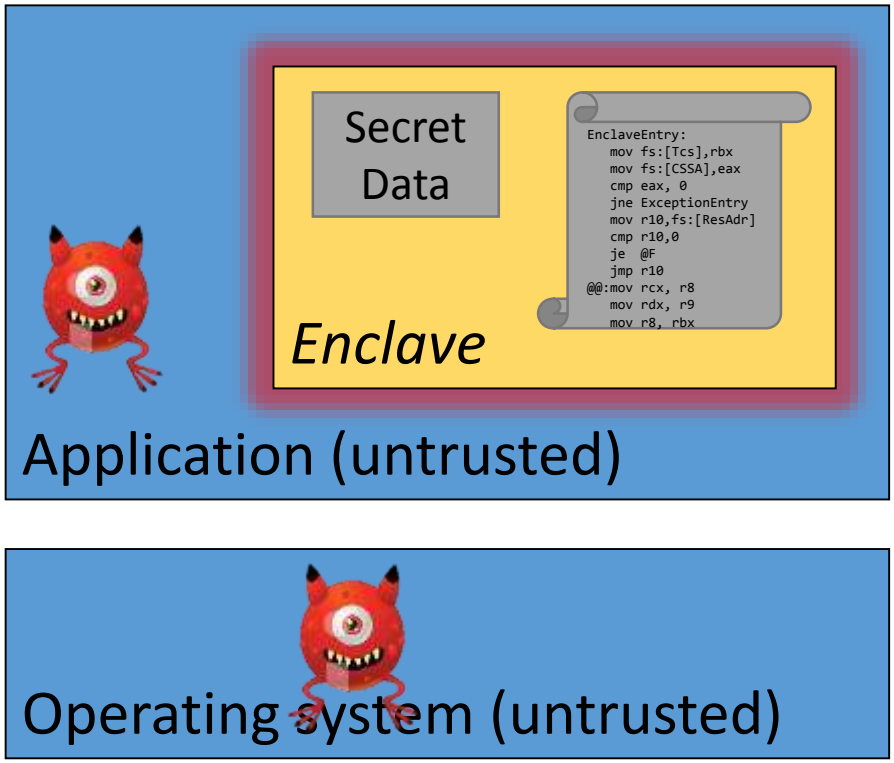
- We do not prevent:
  - Denial-of-service (don't pay!)
  - Side-channel attacks

Intel SGX

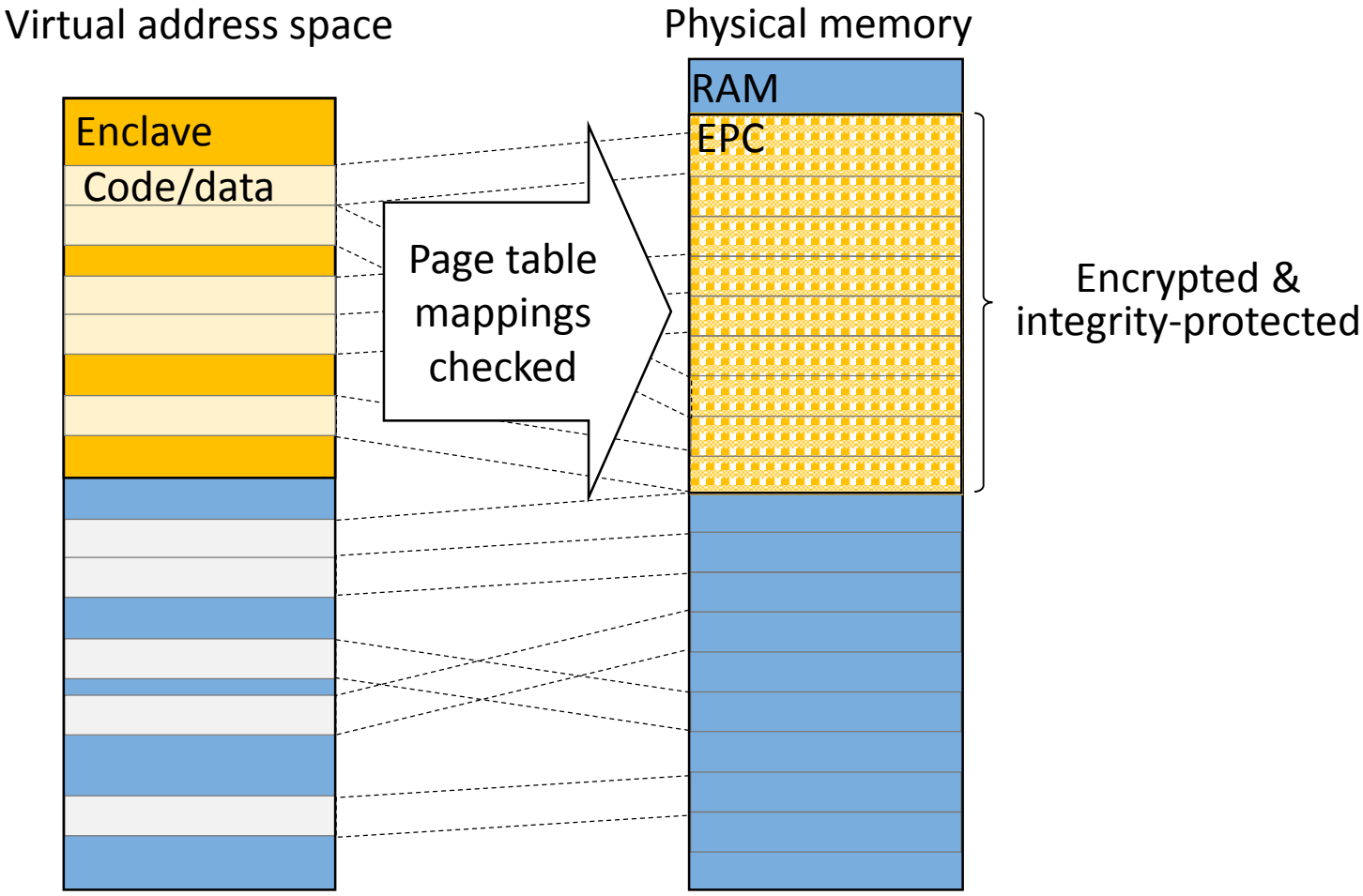

Enclave
Application (untrusted)
Operating system (untrusted)

Intel SGX

- Hardware isolation for an *enclave*
  - New instructions to establish, protect
  - Call gate to enter
- Remote attestation



SGX at the hardware level



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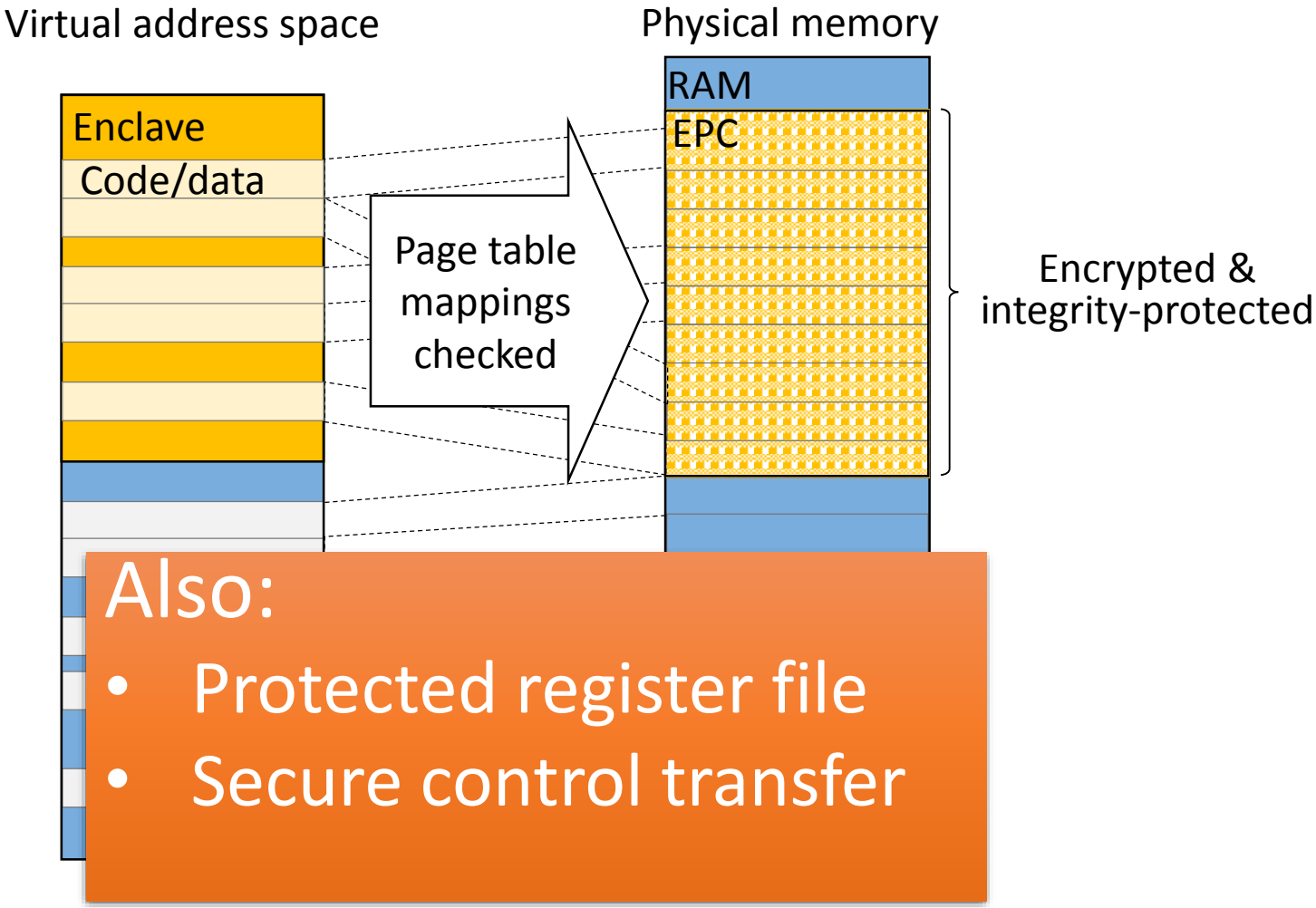
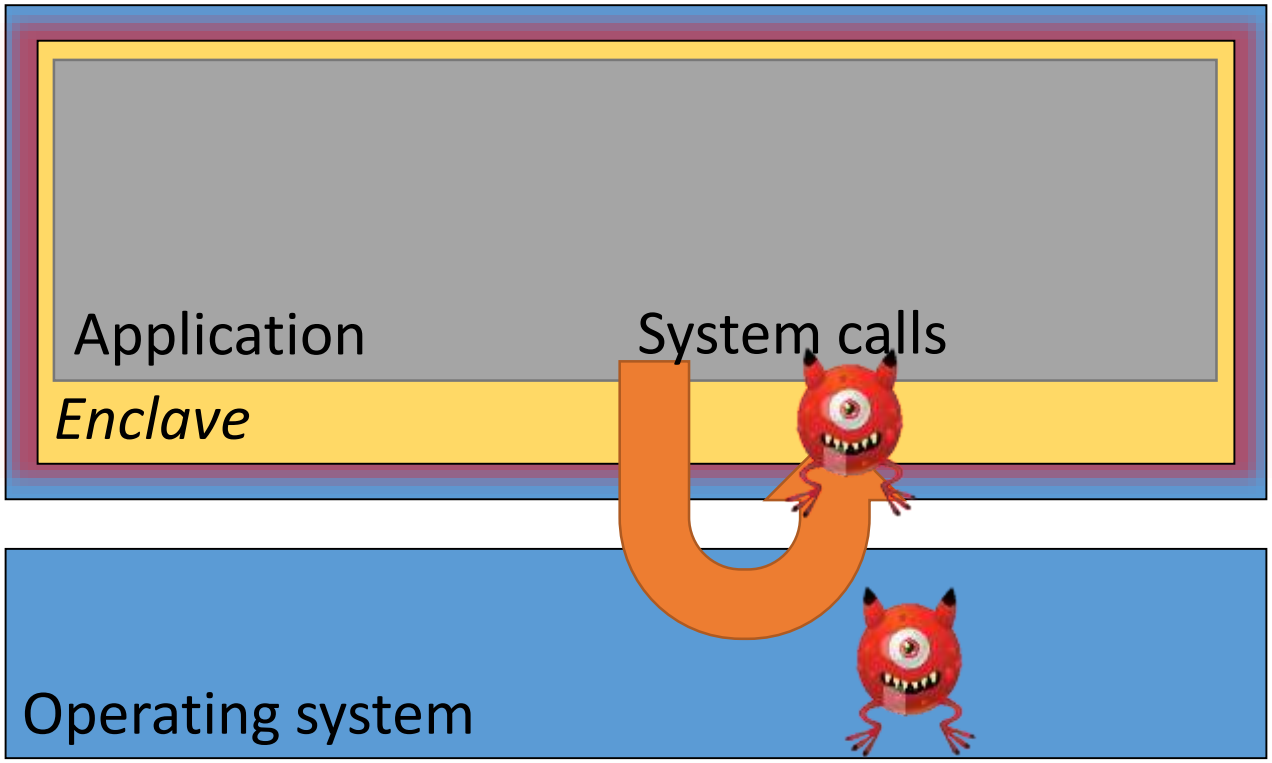


Design challenge: Iago attacks



lago attacks

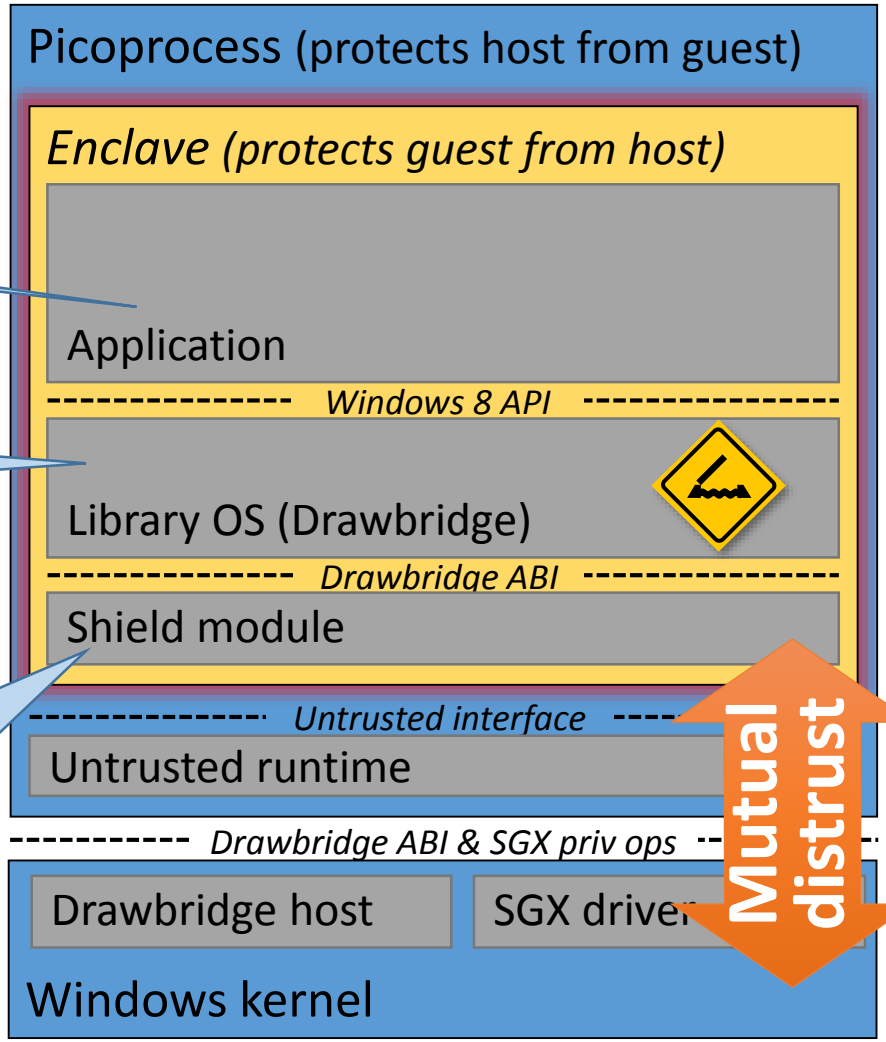
- `malloc()` returns pointer to user's stack
- Scheduler allows two threads to race in a mutex
- System has 379,283 cores and -42MB of RAM
- `read()` fails with EROFS
- …

Our approach:

- Don't try to check them all
- Admit OS into trusted computing base

Haven

- Unmodified binaries
- Subset of Windows, enlightened to run in-process
- Shields LibOS from Iago attacks
- Includes typical kernel functionality
  - Scheduling, VM, file system
- Untrusted interface with host

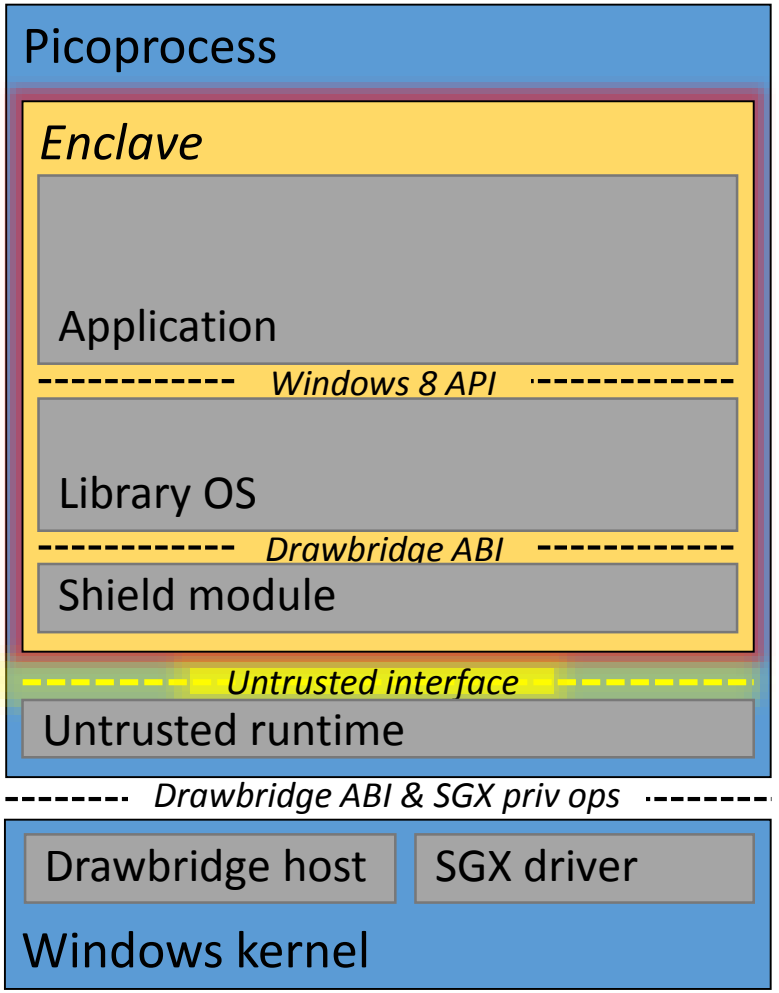


Untrusted interface

- Host/guest mutual distrust
- Policy/mechanism with a twist
  - Virtual resource policy in guest

    Virtual address allocation, threads
  - Physical resource policy in host

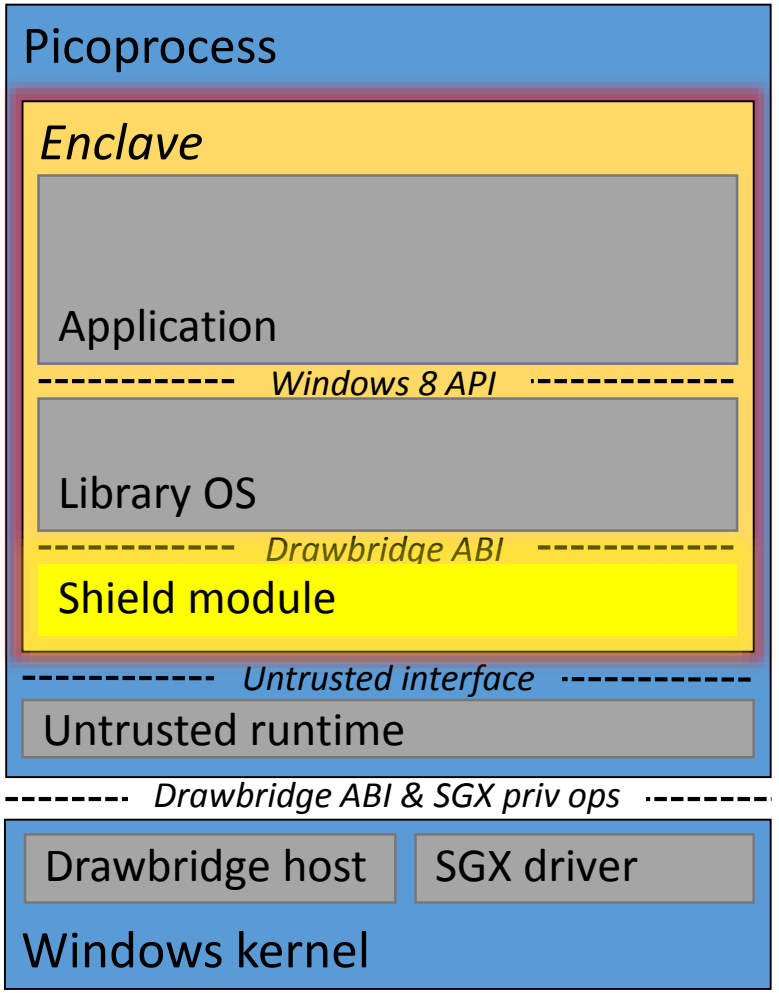
    Physical pages, VCPUs
- ~20 calls, restricted semantics



Shield module

- Memory allocator, region manager
  - Host commits/protects specific pages
  - No address allocation
- Private file system
- Encrypted, integrity-protected VHD
- Scheduler

  Don’t trust host to schedule threads
- Exception handler
  - Emulation of some instructions
- Sanity-check of untrusted inputs
  - Anything wrong → panic!
- 23 KLoC (half in file system)



SGX limitations

1. Dynamic memory allocation and protection
   - New instructions needed
2. Exception handling
   - SGX doesn't report page faults or GPFs to the enclave
3. Permitted instructions

- RDTSC/RDTSCP needed, for practicality and performance

1. Thread-local storage
   - Can't reliably switch FS and GS

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Good news!
These are fixed in SGX v2

Performance evaluation

- Implemented and tested using SGX emulator
  - Thanks, Intel!
- Problem: no SGX implementation yet
- Solution: model for SGX performance

1. TLB flush on Enclave crossings
2. Variable spin-delay for critical SGX instructions
   - Enclave crossings
   - Dynamic memory allocation, protection

1. Penalty for access to encrypted memory
   - Slow overall system DRAM clock

Performance summary

- Depends on model parameters, details in paper
- 35% (Apache) – 65% (SQL Server) slowdown vs. VM
  - Assumes 10k+ cycles SGX instructions, 30% slower RAM
- … and you don’t have to trust the cloud!

What's next?

- Rollback of persistent storage
  - Requires more hardware or communication
- Untrusted time
  - Network time sync, RDTSC
- Cloud management
  - Suspend / resume / migrate applications
  - Encrypted VLANs

Conclusion

- Closer to a true “utility computing” model
  - Utility provides raw resources
  - Doesn’t care what you do with them
- Why trust the cloud when you don’t have to?

Thanks!

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